DRAFT

Serial No. 09/339,698
Docket No. D1005/192221

16. (Twice Amended) A method for printing a grid of promotional game

pieces on a web, each game piece including at least a first and second type of indicia,

the method comprising:

printing the first type of indicia on the grid of game pieces formed on the web

5   using a repetitive printing process <u>with a combination press</u>; [and]

printing the second type of indicia on the grid of game pieces formed on the

web using a variable printing process <u>with the same combination press</u>[,]; <u>and</u>

<u>registering</u> the variable printing process [being in registry] with the repetitive

printing to form combinations of first indicia and second indicia, [and] the variable

10   printing process selectively placing the second indicia on the grid with the first

indicia;

wherein the resulting promotional game pieces are printed in a manner that is

not repetitive and that inhibits prediction of game outcome.

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